
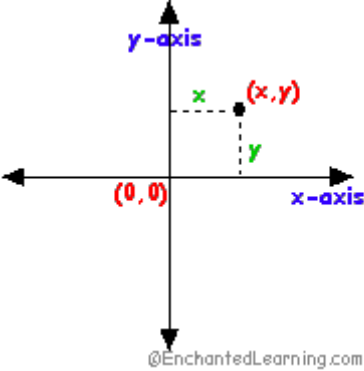
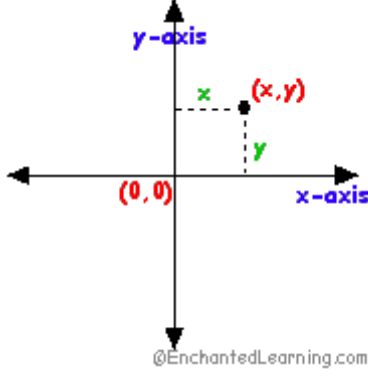

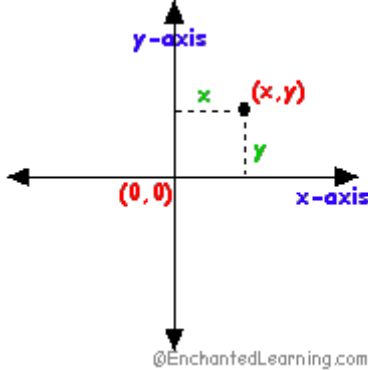
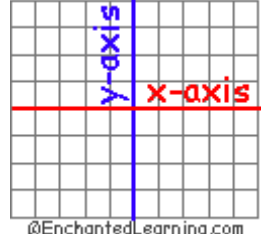
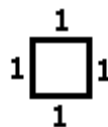
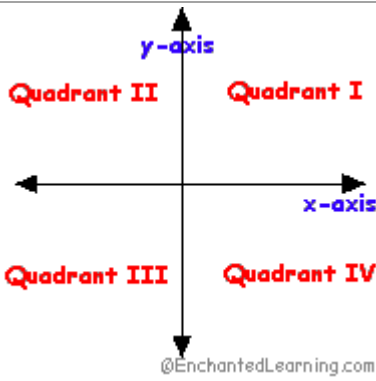
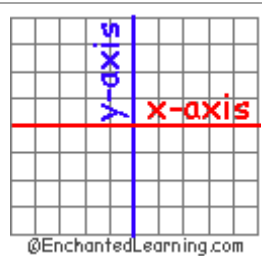


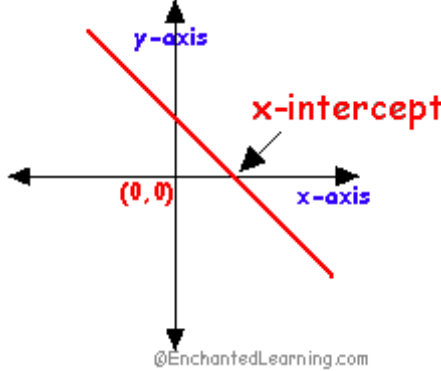
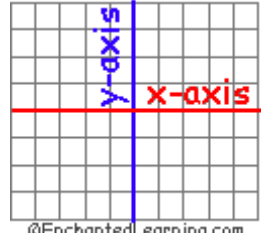
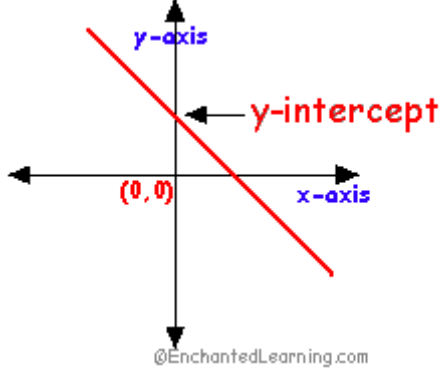
<p>Algebra</p>	<p>The study of generalized arithmetic. In algebra, unknown numbers can be represented by letters in order to solve equations. For example, $4 + x = 10$ is true for $x=6$. Algebra (originally called al-jabr) was invented in the Middle East by Abu Ja'far Muhammad ibn Musa Al-Khwarizmi (born in Baghdad about AD 825) during the Middle Ages.</p>
<p>Area</p>	<p>The number of square units contained within the region. For example, the area of a square with a sides of length s is $A = s^2$. The area of a rectangle is $A = \text{length} \times \text{width}$. The area of a parallelogram is $A = \text{base} \times \text{height}$. The area of a triangle is $(1/2)\text{base} \times \text{height}$. The area of a . The area of a circle is $A = \pi r^2$</p>
<p>Average</p>	<p>Also called the mean, it is the sum of the numbers divided by the number of numbers. Example: 1,4,6,9 $(1+4+6+9)/4=5$.</p>
<p>Binomial</p>	<p style="text-align: center;">$2x + 3y$ A polynomial expression that has two terms</p>
<p>Calculator</p>	<p style="text-align: center;"></p> <p>A machine that solves math problems you can't do in your head (GET ONE!)</p>
<p>Cartesian System</p>	<p style="text-align: center;"></p> <p>Coordinate system with two axes (x is the horizontal axis and y is the vertical axis). Every point on the plane can be located by an ordered pair (x,y), which notes its distance from the x-axis and from the y-axis. The axes meet at the origin, the point $(0,0)$.</p>

<p>Coordinates</p>	 <p>coordinates</p> <p><u>Ordered pair</u> of numbers that show the location of a point on the x-y plane. Every point on the <u>plane</u> can be located by a pair of coordinates (x,y), which notes its distance from the <u>x-axis</u> and the <u>y-axis</u>.</p>
<p>Equation</p>	<p>A mathematical statement that contains an equal sign, like $ax + b = c$.</p> <p>$1+1=2$ or $3-x=2$</p>
<p>Exponent</p>	<p>x^n</p> <p>A <u>power</u> that a number is raised to. For example, in 2^3, the exponent is 3.</p>
<p>Expression</p>	<p>An algebraic expression consists of one or more variables, constants, and operations, like $3x-4$. Each part of an expression that is added or subtracted is called a <i>term</i> For example, the expression $4x^2-2x+7$ has three terms.</p>
<p>FOIL</p>	<p>$(ax + b)(cx + d)$</p> <p>Stands for First, Outer, Innner, Last. It refers to a method of multiplying two <u>binomials</u>, like $(ax + b)(cx + d)$. To multiply, you must multiply each term out.</p> <p>For example, $(2x + 3)(4x + 5) =$ $8x^2 + 10x + 12x + 15 =$ $8x^2 + 22x + 15.$</p>

<p>Graph</p>	 <p>Diagram that shows relationships between things.</p>						
<p>Inequality</p>	<table border="1" data-bbox="516 464 1354 596"> <tr> <td>= Equal</td> <td>$1 = 1$</td> </tr> <tr> <td>> Greater Than</td> <td>$2 > 1$</td> </tr> <tr> <td>< Less Than</td> <td>$1 < 3$</td> </tr> </table> <p>A mathematical expression that contains an inequality symbol. The inequality symbols are :</p> <ul style="list-style-type: none"> < less than ($1 < 2$) > greater than ($2 > 1$) \leq less than or equal to \geq greater than or equal to \neq not equal to ($1 \neq 2$). 	= Equal	$1 = 1$	> Greater Than	$2 > 1$	< Less Than	$1 < 3$
= Equal	$1 = 1$						
> Greater Than	$2 > 1$						
< Less Than	$1 < 3$						
<p>Less Than</p>	<p style="text-align: center;"><</p> <p>When one number is less than a second number, the first one is smaller than the second. For example, 1 is less than 2, which is written $1 < 2$.</p>						
<p>Line</p>	<p>a set of points that form an <u>infinitely</u> long straight path.</p>						
<p>Linear Equation</p>	<p>A first degree equation (no exponents). For example, $y = mx + b$ When graphed, you get a line.</p>						
<p>Line Segment</p>	<p style="text-align: center;">—————</p> <p>A piece of a line.</p>						
<p>Median</p>	<p style="text-align: center;">{1, 2, <u>5</u>, 8, 10}</p> <p>The middle number (when the numbers are in order). When the number of numbers is odd, the median is the middle number; when the number of numbers is even, the median is the average of the two middle numbers. For example, the median of the set {1,2,5,8,10} is 5. The median of the set {1,2,5,6,9,10} is 5.5..</p>						
<p>Monomial</p>	<p>A polynomial <u>expression</u> with only one term. For example, $3xy$ is a monomial; the number 6 is also a monomial.</p>						

<p>Order of Operations</p>	<p>Brackets, Exponents, Multiplication, Division, Addition, and Subtraction.</p> <p>BEDMAS</p>
<p>Origin</p>	 <p>The point (0,0) -- where the x and y axes meet.</p>
<p>Ordinate</p>	 <p>Ordinate is another name for the y-axis (the vertical axis). The ordinate is the second number in a point (x,y).</p>
<p>Pattern</p>	<p>Something that is repeated, like a design or a series of numbers.</p>
<p>Perimeter</p>	 <p>The distance around the edges of a figure. The perimeter of a square with side length a is $P = a+a+a+a = 4$ times a. The perimeter of a circle is $P = 2\pi r$. The perimeter of a regular polygon is $P = ns$ (where n is the number of sides and s is the side length).</p>
<p>Point</p>	<p style="text-align: center;">•</p> <p>An exact location</p>

<p>Product</p>	$\begin{array}{r} 5 \leftarrow \text{multiplicand} \\ \times 2 \leftarrow \text{multiplier} \\ \hline 10 \leftarrow \text{product} \end{array}$ <p>The answer in a multiplication problem. (For division it would be called the quotient)</p>
<p>Quadrant</p>	 <p>A quarter of a plane. The x-axis and y-axis divide the x-y plane into four quadrants. The axes themselves are not part of the quadrants.</p>
<p>Slope</p>	<p>slope</p> <p>The steepness of a line (also called the rise over the run). To find the slope of a line, look at any two points on the line, (x_1, y_1) and (x_2, y_2) and determine the rise/run, or $(y_2 - y_1) / (x_2 - x_1)$. When a linear equation is in the form: $y = mx + b$, m is the slope of the line (and b is the y-intercept).</p>
<p>Trinomial</p>	<p>$2x + 3y + 6$</p> <p>A polynomial expression that has three terms</p>
<p>Variable</p>	<p>An unknown or placeholder in an algebraic expression. For example, in $2x + y$, x and y are variables.</p>
<p>x-axis</p>	 <p>The horizontal axis.</p>

<p>x-intercept</p>	 <p style="text-align: center;">@EnchantedLearning.com</p> <p style="text-align: center;">x-intercept</p> <p>An x-intercept is a point $(x,0)$ at which a graph goes through (intersects) the x-axis. The x-intercepts are the points on the graph at which $y=0$.</p>
<p>y-axis</p>	 <p style="text-align: center;">@EnchantedLearning.com</p> <p style="text-align: center;">The vertical axis.</p>
<p>y-intercept</p>	 <p style="text-align: center;">@EnchantedLearning.com</p> <p>An y-intercept is a point $(0,y)$ at which a graph goes through (intersects) the y-axis. The y-intercepts are the points on the graph at which $x=0$.</p>